Game Design Document

Fill up the following document

1. Write the title of your project.

Fight Potter!!

1. What is the goal of the game?

To win against voldemort.

1. Write a brief story of your game.

Voldemort, the mightiest dark wizard is behind the boy who s destined to kill hm according to the prophecy by proofessor trelawny. Harry is on the run from voldemort but finally they meet face to face and going to have a wand duel. Voldemort has also summoned his friend Bellatrix for his help But don’t worry Dumbledore, the old but powefull wizrd who has spent almost his whole life fighting wizards is there for Potter’s rescue. Bur he’s grew old. He won’t last longer.

1. Which are the playing characters of this game?

* Playing characters are the ones who respond to the user based on the input from the user.
* Cars, monkeys, dinos, wizards, etc., are the playing characters in the game.

|  |  |  |
| --- | --- | --- |
| Number | Character Name | What can this character do? |
| 1 | Harry Potter | Conjure spells. |
| 2 | Voldemort | Conjure spells. |
| 3 | Bellatrix | Conjure spells. |
| 4 | Dumbledore | Conjure spells. |
|  |  |  |
|  |  |  |
|  |  |  |
|  |  |  |

1. Which are the Non-Playing Characters of this game?

* Non-Playing characters are the ones that don't have an action or behavior when the user interacts with the game.
* Hurdles, stones, bananas, coins, etc., are non-playing characters in the game.

|  |  |  |
| --- | --- | --- |
| Number | Character Name | What can this character do? |
| 1 | Bushes | Hide the character which is in it. |
| 2 | Walls | Can protect the character behind it from spells |
| 3 | Fire | Kill the character coming in contact with it. |
|  |  |  |

Draw your imagination of this game. What does this game look like?

* Draw the game either on your computer or on paper.
* Add images of the game scenes to show each of the playing and non-playing characters at least once.

How do you plan to make your game engaging?

All the Players will have different health amounts. Voldemort’s spells will become more accurate and powerfull once his health is reduced to 1/4th of his total health. The walls and bushes will be destroyed on getting his by spells once.